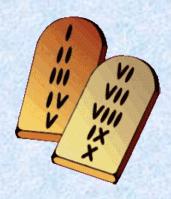
## **Ten Commandments**



Introduction: What are sins? Breaking God's law. What are God's laws? The Ten Commandments. So what are the Ten Commandments? They are laws from God that we must always keep.

Directions: Players place their marker on START. The players roll the dice and follow the directions on the space they land on. If they land on a "?", the player to their right draws a card and reads the question out loud (only use the questions that are age appropriate for your students). On each card is a question about sins and the player must tell which commandment the sin broke (they may say the commandment number or the commandment). Younger students can say whether or not it is a sin and why. If they answer correctly, they receive 1 token (milk caps, poker chips, etc.). If they are not correct, they do not receive one. When a player gets to the end of one game board, they keep going on the second game board and continue to FINISH. All players must land on FINISH with the exact number. When the player reaches FINISH they will count their tokens. After all players have made it to FINISH, the player with the most tokens wins.